TObject

fUniqueID	kZombie
fBits	kBitMask
fgDtorOnly	kSingleKey
fgDirLevel	kOverwrite
fgObjectStat	fgIsA
kIsOnHeap	
kNotDeleted	

MakeZombie	Is
TObject	Modified
TObject	Paint
operator=	Pop
AppendPad	Print
Browse	Read
ClassName	RecursiveRemove
Clear	SavePrimitive
Clone	SetDrawOption
Close	SetUniqueID
Compare	Sizeof3D
Copy	UseCurrentStyle
Delete	Write
DistancetoPrimitive	operator new
Draw	operator new
DrawClass	operator delete
DrawClone	SetBit
Dump	SetBit
Execute	ResetBit
Execute	TestBit
ExecuteEvent	InvertBit
GetDrawOption	Warning
GetUniqueID	Error
GetName	SysError
GetIconName	Fatal
GetOption	AbstractMethod
GetObjectInfo	MayNotUse
GetTitle	DecreaseDirLevel
HandleTimer	GetDtorOnly
Hash	SetDtorOnly
InheritsFrom	GetDirLevel
InheritsFrom	SetDirLevel
Inspect	GetObjectStat
IsFolder	SetObjectStat
IsEqual	IncreaseDirLevel
IsSortable	IndentLevel
IsModified	Class
IsOnHeap	IsA
IsZombie	ShowMembers
Is3D	

TMCFastHepParticle

fisthep	fphep[5]
fidhep	fvhep[4]
findex	fgIsA
fjmohep[2]	
fjdahep[2]	

TMCFastHepParticle	SetJmohep
TMCFastHepParticle	SetJdahep
GetIsthep	SetMass
GetIdhep	SetPx
GetIndex	SetPy
GetJmohep	SetPz
GetJdahep	SetE
GetMass	SetVx
GetPx	SetVy
GetPy	SetVz
GetPz	SetVt
GetE	Print
GetVx	Fill
GetVy	Class
GetVz	IsA
GetVt	ShowMembers
SetIsthep	Streamer
SetIdhep	
SetIndex	