TObject

fUniqueID	kZombie
fBits	kBitMask
fgDtorOnly	kSingleKey
fgDirLevel	kOverwrite
fgObjectStat	fgIsA
kIsOnHeap	
kNotDeleted	

MakeZombie	Is
TObject	Modified
TObject	Paint
operator=	Pop
AppendPad	Print
Browse	Read
ClassName	RecursiveRemove
Clear	SavePrimitive
Clone	SetDrawOption
Close	SetUniqueID
Compare	Sizeof3D
Copy	UseCurrentStyle
Delete	Write
DistancetoPrimitive	operator new
Draw	operator new
DrawClass	operator delete
DrawClone	SetBit
Dump	SetBit
Execute	ResetBit
Execute	TestBit
ExecuteEvent	InvertBit
GetDrawOption	Warning
GetUniqueID	Error
GetName	SysError
GetIconName	Fatal
GetOption	AbstractMethod
GetObjectInfo	MayNotUse
GetTitle	DecreaseDirLevel
HandleTimer	GetDtorOnly
Hash	SetDtorOnly
InheritsFrom	GetDirLevel
InheritsFrom	SetDirLevel
Inspect	GetObjectStat
IsFolder	SetObjectStat
IsEqual	IncreaseDirLevel
IsSortable	IndentLevel
IsModified	Class
IsOnHeap	IsA
IsZombie	ShowMembers
Is3D	

TMCFastOfflineTrack

fntracks	fmass[20]
fpx[20]	fcov[20][7][7]
fpy[20]	fchisq[20]
fpz[20]	fnhits[20]
fE[20]	fnhitsSilicon[20]
fx[20]	fnhitsStereo[20]
fy[20]	ficov[20]
fz[20]	fhep[20]
fpt[20]	fgIsA
fp[20]	
fq[20]	

TMCFastOfflineTrack	SetPz
TMCFastOfflineTrack	SetE
GetNtracks	SetX
GetPx	SetY
GetPy	SetZ
GetPz	SetPt
GetE	SetP
GetX	SetQ
GetY	SetMass
GetZ	SetCov
GetPt	SetChisq
GetP	SetNhits
GetQ	SetNhitsSilicon
GetMass	SetNhitsStereo
GetCov	SetIcov
GetChisq	SetHep
GetNhits	GetHepEvtP
GetNhitsSilicon	Print
GetNhitsStereo	Fill
GetIcov	Class
GetHep	IsA
SetNtracks	ShowMembers
SetPx	Streamer
SetPy	