TObject

fUniqueID	kZombie
fBits	kBitMask
fgDtorOnly	kSingleKey
fgDirLevel	kOverwrite
fgObjectStat	fgIsA
kIsOnHeap	
kNotDeleted	

MakeZombie	Is
TObject	Modified
TObject	Paint
operator=	Pop
AppendPad	Print
Browse	Read
ClassName	RecursiveRemove
Clear	SavePrimitive
Clone	SetDrawOption
Close	SetUniqueID
Compare	Sizeof3D
Copy	UseCurrentStyle
Delete	Write
DistancetoPrimitive	operator new
Draw	operator new
DrawClass	operator delete
DrawClone	SetBit
Dump	SetBit
Execute	ResetBit
Execute	TestBit
ExecuteEvent	InvertBit
GetDrawOption	Warning
GetUniqueID	Error
GetName	SysError
GetIconName	Fatal
GetOption	AbstractMethod
GetObjectInfo	MayNotUse
GetTitle	DecreaseDirLevel
HandleTimer	GetDtorOnly
Hash	SetDtorOnly
InheritsFrom	GetDirLevel
InheritsFrom	SetDirLevel
Inspect	GetObjectStat
IsFolder	SetObjectStat
IsEqual	IncreaseDirLevel
IsSortable	IndentLevel
IsModified	Class
IsOnHeap	IsA
IsZombie	ShowMembers
Is3D	

TMCFastTOF

fntraces	fpt[60]
fhep[60]	fp[60]
ftype[60]	fq[60]
fplane[60]	feta[60][3]
fhit[60]	fpath[60]
fpx[60]	ftime[60]
fpy[60]	ftau[60]
fpz[60]	fmaterial[60]
fE[60]	fradl[60]
fx[60]	fdedx[60]
fy[60]	fgIsA
fz[60]	

TMCFastTOF	GetRadl
TMCFastTOF	GetDedx
GetCTOF	SetNtraces
GetFTOF	SetHep
GetMass	SetType
GetR	SetPlane
Beta	SetHits
CTOFmass	SetPx
FTOFmass	SetPy
CTOFmass	SetPz
FTOFmass	SetE
GetNtraces	SetX
GetHep	SetY
GetType	SetZ
GetPlane	SetPt
GetHits	SetP
GetPx	SetQ
GetPy	SetEta
GetPz	SetPath
GetE	SetTime
GetX	SetTau
GetY	SetMaterial
GetZ	SetRadl
GetPt	SetDedx
GetP	Print
GetQ	Fill
GetEta	Class
GetPath	IsA
GetTime	ShowMembers
GetTau	Streamer
GetMaterial	