

Nuclear Physics Division Fast Electronics Group

VETROC Manual

Benjamin Raydo 28 April 2015

1. Readout Data Format

The SSP readout data format utilizes the same encoding scheme defined for the JLAB FADC250. The word length for the readout data is 32bits. The event length is variable and depends on several factors (detector occupancy, headers, trailers, filler words).

Data Word Categories

Data words from the module are divided into two categories: <u>Data Type Defining</u> (bit 31 = 1) and <u>Data Type Continuation</u> (bit 31 = 0). Data Type Defining words contain a 4-bit data type tag (bits 30 - 27) along with a type dependent data payload (bits 26 - 0). Data Type Continuation words provide additional data payload (bits 30 - 0) for the *last defined data type*. Continuation words permit data payloads to span multiple words and allow for efficient packing of various data types spanning multiple data words. Any number of Data Type Continuation words may follow a Data Type Defining word.

Data Type List

- 0 Block Header
- 1 Block Trailer
- 2 Event Header
- 3 Trigger Time
- 4 Reserved
- 5 Reserved
- 6 Reserved
- 7 Reserved
- 8 TDC Hit
- 9 Reserved
- 10 Reserved
- 11 Reserved
- 12 Reserved
- 13 Reserved
- 14 Data Not Valid (empty module)
- 15 Filler Word (non-data)

Data Type: Block Header

Type:0x0Size:1 wordDescription:Indicates the beginning of a block of events. (High-speed readout of a board or a set of boards is done in blocks of events)313029282726252410000SLOTID

1 0 0 0 0 SLOTID 23 22 21 20 19 18 17 16 SLOTID 0 0 0 0 BLOCK_NUMBER 15 14 13 12 11 10 9 8 BLOCK_NUMBER 7 6 5 4 3 2 1 0 BLOCK_SIZE										
15 14 13 12 11 10 9 8 BLOCK_NUMBER 7 6 5 4 3 2 1 0	1	0	0	0	0		SLOTID			
15 14 13 12 11 10 9 8 BLOCK_NUMBER 7 6 5 4 3 2 1 0	23	22	21	20	19	18	17	16		
7 6 5 4 3 2 1 0	SLO	DTID	0	0	0	0 BLOCK_NUMBER				
7 6 5 4 3 2 1 0	15	14	13	12	11	10	9	8		
7 6 5 4 3 2 1 0 BLOCK_SIZE				BLOCK_	NUMBER					
BLOCK_SIZE	7	6	5	4	3	2	1	0		
		BLOCK_SIZE								

BLOCK_NUMBER:

Event block number (used to align blocks when building events)

BLOCK_SIZE:

Number of events in block

SLOTID:

Slot ID (set by VME64x backplane)

Data Type	: Block I rall	er							
Ту	pe:	0x1	0x1						
Siz	ze:	1 word							
De	escription:	Indicates the	end of a block	c of events. Th	ne data words	s in a block are b	bracketed by the		
	-	block header	and trailer.				-		
31	30	29	28	27	26	25	24		
1	0	0	0	1		SLOTID			
23	22	21	20	19	18	17	16		
SLO	OTID			NUM_V	WORDS				
15	14	13	12	11	10	9	8		
			NUM_V	VORDS					
7	6	5	4	3	2	1	0		
			NUM_V	VORDS					

Data Type: Block Trailer

NUM_WORDS:

Total number of words in block of events

SLOTID:

Slot ID (set by VME64x backplane)

Data Type: Event Header

Data Type	. Event mea	uci					
Т	ype:	0x2					
S	ize:	1 word					
D	escription:	alignment of count) is not	event fragmen	nts when build s it will be use	ling events. T ed to distingu	he 27bit trigge ish events with	to ensure prop er number (134 hin event block
31	30	29	28	27	26	25	24
1	0	0	1	0	TRIGGER_NUMBER		
23	22	21	20	19	18	17	16
			TRIGGER	NUMBER			
15	14	13	12	11	10	9	8
			TRIGGER	NUMBER			
7	6	5	4	3	2	1	0
			TRIGGER	NUMBER			

TRIGGER_NUMBER: Accepted event/trigger number

Data Type: Trigger Time

Ty	pe:	0x3							
Siz	ie:	2 words							
De	scription:	Time of trigg	er occurrence	relative to the	e most recent g	global reset. T	he time is me	asured	
		by a 48bit co	unter that is cl	locked from th	ne 250MHz sy	stem clock. T	he assertion o	f the	
	by a 48bit counter that is clocked from the 250MHz system clock. The assertion of the global reset clears the counter. The de-assertion of global reset enables counter and thus								
		sets t=0 for the	ne module. Th	e trigger time	is necessary t	o ensure syste	m synchroniz	ation	
sets t=0 for the module. The trigger time is necessary to ensure system synchronizatio and is useful in aligning event fragments when building events.									
Word 1:									
31	30	29	28	27	26	25	24		
1	0	0	1	1	0	0	0		

1	0	0	1	1	0	0	0			
23	22	21	20	19	18	17	16			
	TRIGGER_TIME_L									
15	14	13	12	11	10	9	8			
			TRIGGER	L_TIME_L						
7	6	5	4	3	2	1	0			
	TRIGGER_TIME_L									

TRIGGER_TIME_L: This is the lower 24bits of the trigger time

Word 2:										
31	30	29	28	27	26	25	24			
0	0	0	0	0	0	0	0			
23	22	21	20	19	18	17	16			
	TRIGGER_TIME_H									
15	14	13	12	11	10	9	8			
			TRIGGER	R_TIME_H						
7	6	5	4	3	2	1	0			
			TRIGGER	R_TIME_H						

TRIGGER_TIME_H: This is the upper 24bits of the trigger time

Type: 0x8 Size: 1 word Description: This data type provides the time, channel, and edge of TDC hits Word 1: 31 30 29 28 27 26 25 1 1 0 0 EDGE 0						OC Hit	Data Type: TD
Size:1 wordDescription:This data type provides the time, channel, and edge of TDC hitsWord 1:31302928272625					0x8	(Type:
Word 1: 31 30 29 28 27 26 25					1 word	1	
<u>31 30 29 28 27 26 25</u>		C hits	e, channel, and edge of T	ovides the tim	This data type p	ption: 7	Descri
			-			-	Word 1:
1 1 0 0 0 EDGE 0	24	25	27 26	28	29	30	31
	0	0	0 EDGE	0	0	1	1
23 22 21 20 19 18 17	16	17	19 18	20	21	22	23
CHANNEL			VEL	CHANN			
15 14 13 12 11 10 9	8	9	11 10	12	13	14	15
TIME			E	TIMI			
7 6 5 4 3 2 1	0	1	3 2	4	5	6	7
TIME			E	TIMI			

EDGE:

Edge:	
0	TDC measure of rising edge
1	TDC measure of falling edge

CHANNEL: TDC channel number

TIME:

TDC hit time: 1ns resolution measured from beginning of trigger window

Data Type:	Data Not V	alid									
Ту	pe:	0x14	0x14								
Siz	ze:	1 word	1 word								
De	escription:	quickly after	receiving (ev		in process an	d no data wor	being read out t ds have been p				
31	30	29	28	27	26	25	24				
1	1	1	1	0	20	UNDEFINED					
23	22	21	20	19	18	17	16				
			UNDE	FINED							
15	14	13	12	11	10	9	8				
			UNDE	FINED							
7	6	5	4	3	2	1	0				
			UNDE	FINED							

Tyj Siz	-	0x15 1 word Non-data wo	rd appended to read out of a 1				e the total num	nber of
31	30	29	28	27	26	25	24	
1	1	1	1	1	-	UNDEFINED)	1
23	22	21	20	19	18	17	16	-
			UNDE	FINED				
15	14	13	12	11	10	9	8	_
			UNDE	FINED]
7	6	5	4	3	2	1	0	_
			UNDE	FINED]