... in factory class definition ...

```
 const double *fcal_gains;
```

... in brun() method ...

```
const vector<double> *my_fcal_gains;
loop->GetCalib("FCAL/Energy/gains", my_fcal_gains);
fcal_gains = &(my_fcal_gains->front());
```

... in evnt() method ...

```
double Ecorr = fcal_hit->E * fcal_gains[fcal_hit->id];

fcal_gains[3] =1.2; // This will generate compile time error!
```