

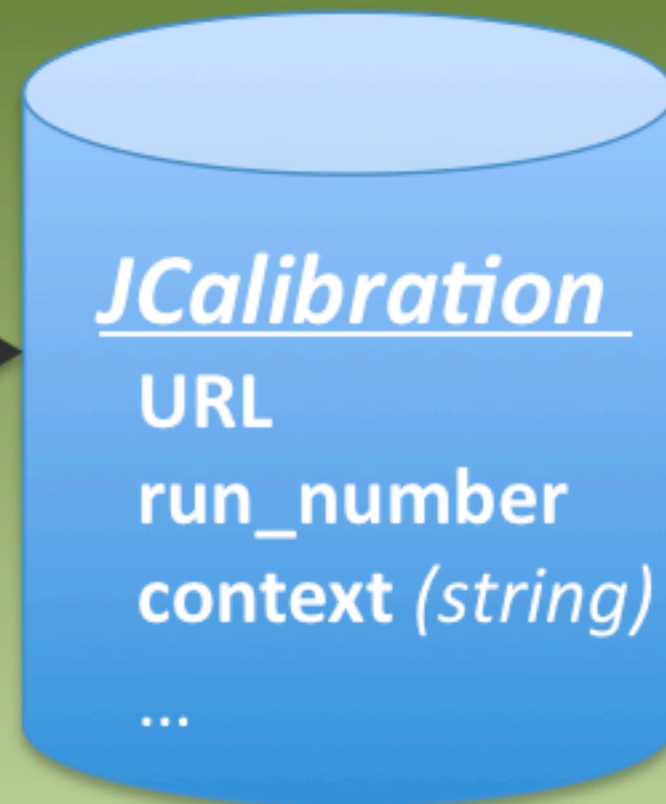
Reconstruction Program

Reconstruction Code

namepath (*string*)

STL container ref.

B-coders



A-coders

